

Year 4 – Progression Map - Maths

	Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions, Decimals, Ratio and Percentages	Measures	Geometry	Statistics
Y4 Autumn	Recognise the place value of each digit in a 4-digit number (1000s, 100s, 10s, and 1s); order and compare numbers with up to 4 digits.	Know bonds to the next 100.	Use the distributive law to multiply 2-digit numbers by a 1-digit number using formal written layout or mental methods.	Find unit fractions of amounts.	Read, write and convert time between analogue and digital 12-hour clocks.		Use mathematical reasoning to answer a question by collecting, displaying and interpreting data in a frequency table and bar chart, choosing an appropriate scale.
	Begin to place 4-digit numbers on number lines and round these to the nearest 10, 100 or 1000.	Use place value and number facts to add numbers with up to 4 digits, including fluency in adding any pair of 2-digit numbers.	Use table facts and commutativity to perform multiplications involving multiples of 10.	Begin to recognise and show families of common equivalent fractions.	Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.		
		Use counting up to subtract numbers with up to 3 digits crossing one multiple of 100.	Recall multiplication and division facts for multiplication tables, for 2, 5, 10, 3, 4, 8, 6 and 9 times tables.	Count in fractions, expressing each fraction in its simplest form.	Read scales to the nearest 100 g and draw a bar chart where one step represents 100.		
		Choose a method to subtract that is appropriate to the numbers in the calculation.	Use the distributive law to multiply 2-digit and 3-digit numbers by a 1-digit number using formal written layout (grid).	Recognise and write decimal and fraction equivalents of tenths and a $\frac{1}{2}$.	Solve simple measures problems and convert between different units of measure – mm, cm, m; ml, l; g, kg.		
		Solve addition and subtraction problems for numbers with up to 3-digits, including in contexts of word problems, deciding which written or mental operations and methods to use and why.	Double and halve 3-digit numbers using partitioning and be able to describe, explain and predict patterns.	Find the effect of dividing a 1-digit or 2-digit number by 10, and recognise that the first place after the decimal point is a tenth.			
		Use column addition to add 3-digit numbers; begin to add 4-digit numbers.	Begin to use place value and known and derived facts to divide numbers above tables facts.				
		Use expanded column subtraction to subtract 3-digit numbers.	Work systematically and predict patterns.				
		Use logical thinking to look for patterns in numbers.					

Y4 Spring	Count on and back in multiples of 6, 7, 9, 25 and 1000 and work systematically, predicting and explaining patterns.	Add and subtract 1s, 10s or 100s from numbers with up to 4 digits crossing multiples of 10, 100, or 1000.	Recognise and use factor pairs and commutativity in mental calculations, to solve multiplications and divisions involving 2-digit and 3-digit multiples of 10.	Recognise and show families of common equivalent fractions and begin to compare fractions with non-like denominators.	Begin to convert between metric units of length, e.g. kilometres to metres, and solve problems involving different measures.	Identify acute and obtuse angles and compare and order angles up to 2 right angles by size.	
	Place 4-digit numbers on number lines, recognise the place value of each digit and round these to the nearest 10, 100 or 1000.	Use counting up subtraction to subtract 3-digit numbers and 4-digit numbers from multiples of 1000 and describe and explain patterns in digit sums.	Recall multiplication and division facts for multiplication tables, for 2, 3, 4, 5, 6, 7, 8, 9 and 10 times tables.	Begin to multiply and divide numbers by 10 and 100, understanding that this involves a shift of the digits on a place-value grid and identify the value of the digits in the answer as ones, tenths and hundredths.	Estimate, compare and calculate different measures, including solving simple money problems involving decimals to 2 decimal places.	Draw shapes with given properties and explain reasoning.	
	Explain and justify reasoning about what happens when numbers are multiplied and divided by 10.	Use compact column subtraction to subtract 3-digit numbers.	Use doubling and halving to multiply and divide by 4, and to multiply by 5 and 20.	Solve simple problems involving fractions and find non-unit fractions of amounts where the answer is a whole number.	Solve simple problems involving finding the perimeter of rectilinear shapes.	Identify lines of symmetry in 2D shapes presented in different orientations.	
	Add amounts of money mentally using place value and number facts.	Read and interpret addition word problems.	Multiply 2-digit and 3-digit numbers by a 1-digit number using a formal written layout (vertical algorithm – ladder).	Compare two 1-place decimals, place on a line and round decimals with 1 decimal place to the nearest whole number.	Read, write and convert time between analogue and digital 12- and 24-hour clocks.	Complete a simple symmetric figure with respect to a specific line of symmetry.	
		Add 2 numbers with up to 4 digits using the formal written method of columnar addition, including answers that are greater than 10 000.	Notice patterns; make and test predictions.				
		Use column addition to add several 2-digit numbers.	Use place value and known and derived facts to divide numbers above table facts.				
		Investigate and reason methodically and systematically.					
		Add and subtract numbers with up to 4 digits using formal columnar addition and subtraction methods.					
		Identify the calculation(s) needed to solve a word problem.					

		Solve addition and subtraction 2-step problems in context.					
Y4 Summer	Find 1, 10, 100 and 1000 more or less than a given number.	Confidently add numbers with up to 4 digits using place value and number facts, including fluency in adding any pairs of 2-digit numbers.	Use place value and known and derived facts to multiply 2-digit and 3-digit numbers by a 1-digit number (including multiplying by 0 and 1) and to multiply three 1-digit numbers.	Use equivalent fractions to simplify and compare fractions with non-like denominators.	Convert between different metric units of measure, e.g. km to m; solve problems involving different measures.	Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.	Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.
	Count backwards through zero to include negative numbers; use knowledge of factors and reasoning to solve problems.	When appropriate, use counting up to subtract numbers with up to 4 digits.	Use a written method to multiply amounts of money by 1-digit numbers.	Find non-unit fractions of amounts and solve problems involving harder fractions to calculate quantities.	Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres.	Describe positions on a 2D grid as coordinates in the first quadrant.	Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.
	Order and compare numbers beyond 1000.	Use counting up and subtraction to find change or solve money problems.	Estimate and use inverse operations to check answer to a multiplication or division calculation.	Recognise that tenths and hundredths arise when dividing by 10 and 100; multiply decimal numbers by 10 and 100, understanding that this involves a shift of the digits on a place-value grid.	Solve problems involving money.	Describe movements between positions as translations of a unit left/right and up/down.	
	Identify, represent and estimate numbers using different representations.	Add numbers with up to 4 digits using the formal written method of columnar addition.	Multiply 2- and 3-digit numbers by a 1-digit number using formal written layout where appropriate.	Count up and down in tenths and hundredths.	Find the area of rectilinear shapes.	Plot specified points and draw sides to complete a given polygon.	
	Solve number and practical problems with increasingly large positive numbers.	Subtract numbers with up to 4 digits using the formal written method of expanded or compact columnar subtraction.	Multiply 2-digit numbers by 2-digit numbers using the distributive law (grid method).	Compare numbers with up to 2 decimal places, identify the value of the digits as ones, tenths and hundredths, and round decimal numbers to the nearest whole.			
	Read Roman numerals to 100 (I to C) and know that, over time, the numeral system changed to include the concept of zero and place value.	Use inverse operations to check answers to a calculation.	Use place value and known and derived facts to divide larger numbers (answers up to 50) including dividing by 1.	Solve simple measure and money problems using fractions and decimals to 2 decimal places.			
		Use logical reasoning to create additions of 4-digit numbers to a given total.	Use doubling and halving to multiply and divide mentally.	Add and subtract 0.1 and 0.01.			
			Recall multiplication and division facts for multiplication tables up to 12 ×	Recognise and write decimal and fraction equivalents of			

		12 and describe patterns in the tables.	tenths, hundredths, $\frac{1}{4}$, $\frac{1}{2}$ and $\frac{3}{4}$.			
		Solve problems involving multiplying and adding, including integer scaling and correspondence.	Write additions of fractions with different denominators with a total of 1.			
		Sustain a line of enquiry; make and test a hypothesis.	Add and subtract fractions with the same denominator, including totals greater than 1.			
		Look for patterns and write rules.				